## dzhu Molecule TRD Molecule





## **B** Subtype



**C** Reduced



## **D** Normalised



## Relevant Predicate Atom is an exclusive subtype of Particle Atom is 1 Particle Atom is identified by ( AtomName ) Atom is described by ( NumProton, NumNeutron, NumElectron ) Atom is a constituent of 0-to-n [Molecule]Components Component is dependent on, and identified by, Molecule Component is dependent on, and identified by, Atom Component is identified by ( MoleculeName, AtomName ) Component is described by ( NumAtom ) Molecule is an exclusive subtype of Particle Molecule is identified by ( MoleculeName ) Molecule is identified by ( MoleculeName ) Molecule is identified by ( Particle Particle is identified by ( Particle ) Particle is an exclusive basetype Particle is one of { Atom | Molecule }

**Relevant Predicate** Atom is an exclusive subtype of Particle Atom is 1 Particle Atom is primarily identified by ( AtomName ) Atom is alternately identified by ( AtomicNumber ) Atom is alternately identified by ( AtomicNumber ) Atom is described by ( NumProton ) Atom has 0-or-1 Neutron Atom has 0-to-n Shells Atom is a constituent of 0-to-n [Molecule]Components Component is dependent on, and identified by, Molecule Component is a constituent of 1 Molecule Component is dependent on, and identified by, Atom Component consists of 1 Atom Component is identified by ( MoleculeName, AtomName ) Component is described by ( NumAtom ) Molecule is an exclusive subtype of Particle Molecule is 1 Particle Molecule is identified by ( MoleculeName ) Molecule comprises 0-to-n [Atom]Components Neutron is dependent on, and identified by, Atom Neutron belongs to 1 Atom Neutron is identified by ( AtomName ) Neutron is described by ( NumNeutron ) Particle is independent Particle is identified by ( ParticleName ) Particle is an exclusive basetype Particle is one of { Atom | Molecule } Shell is dependent on, and identified by, Atom Shell belongs to 1 Atom Shell is identified by ( AtomName, ShellNo ) Shell is described by ( NumElectron )



**IDEF1X** Notation